

# Network Abstraction with Provisioning Guarantees for Multi-Domain VNE

Yanis Achaichia

Supervised by Christelle CAILLOUET, Nicolas HUIN  
and Géraldine TEXIER



PROGRAMME  
DE RECHERCHE  
RÉSEAUX  
DU FUTUR



UNIVERSITÉ  
CÔTE D'AZUR



**IMT Atlantique**  
Bretagne-Pays de la Loire  
École Mines-Télécom

# Contents

- Problem Introduction
- Provisioning properties of an abstraction
- Abstraction workflow
- Results
- Future work

# Problem Introduction

Multi-Domain **Virtual Network Embedding**

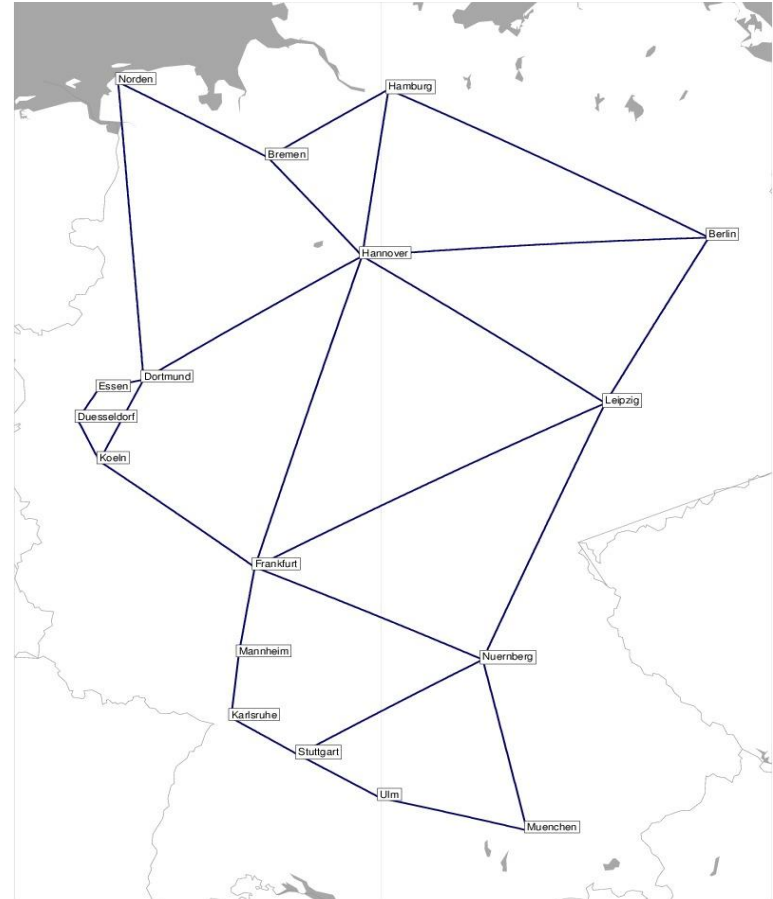
# Problem Introduction

## Multi-Domain **Virtual Network Embedding**

Physical Network:

(Directed) Graph  $G=(V,A)$

- Set of node metrics
  - Qualitative: types of accepted functions
  - Quantitative: Available computing power
- Set of edge metrics
  - Additive: delay
  - Quantitative: maximum bandwidth



nobel\_germany network; source: SNDlib

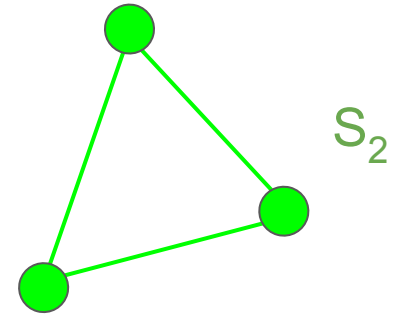
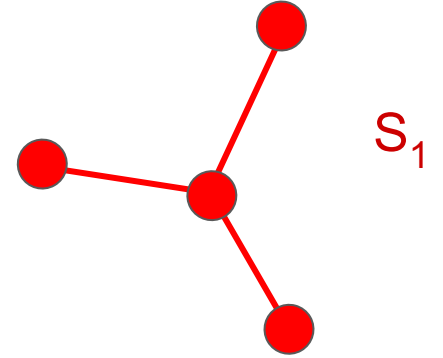
# Problem Introduction

## Multi-Domain **Virtual Network Embedding**

Network services (slices):

Directed graphs  $S_k = (V_k', A_k')$

- Set of node requirements:
  - Qualitative: network function type
  - Quantitative: required computation power
- Set of edge requirements:
  - Additive: maximum accepted delay
  - Quantitative: required bandwidth



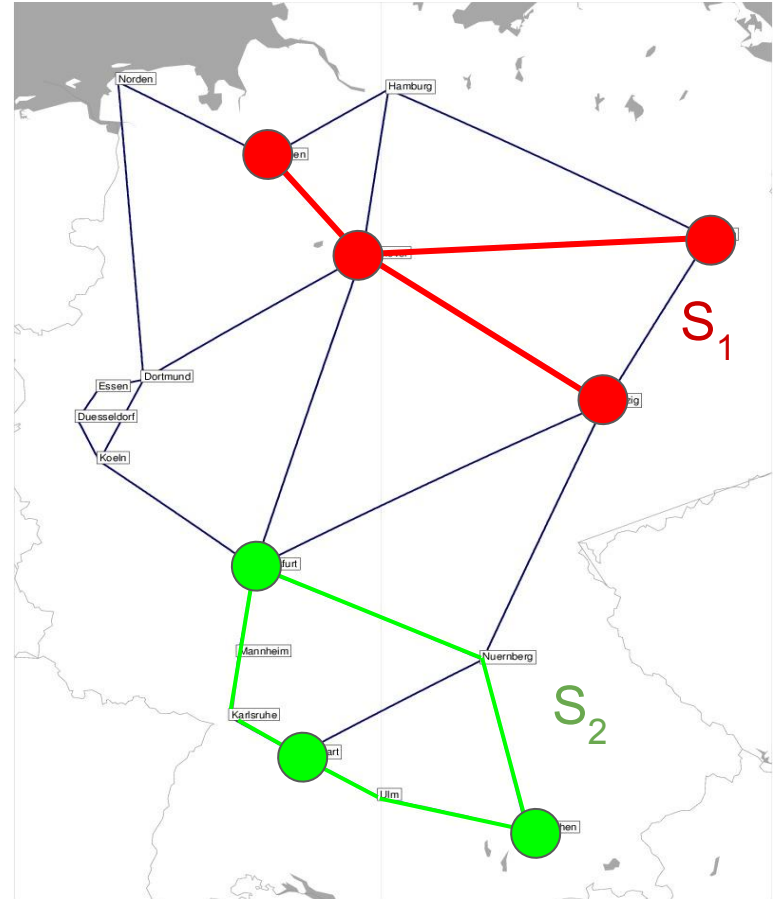
# Problem Introduction

## Multi-Domain **Virtual Network Embedding**

Goal:

Finding an assignment of the nodes and edges such that:

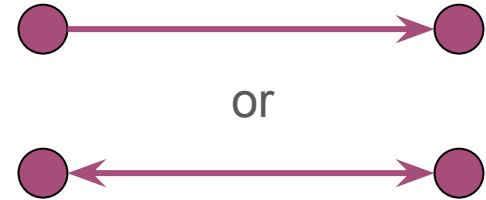
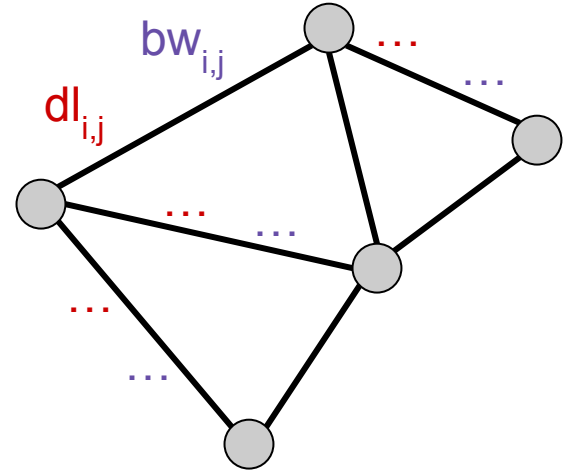
- Each node of the service graph corresponds to a node in the physical network
- Each edge of the service graph corresponds to a path in the physical network
- All node and edge requirements are met by their corresponding metrics



# Problem Introduction

## Simplified routing version

- Only edge metrics (bandwidth, delay)
- Simple 2-node slice request (with matching requirements)



# Problem Introduction

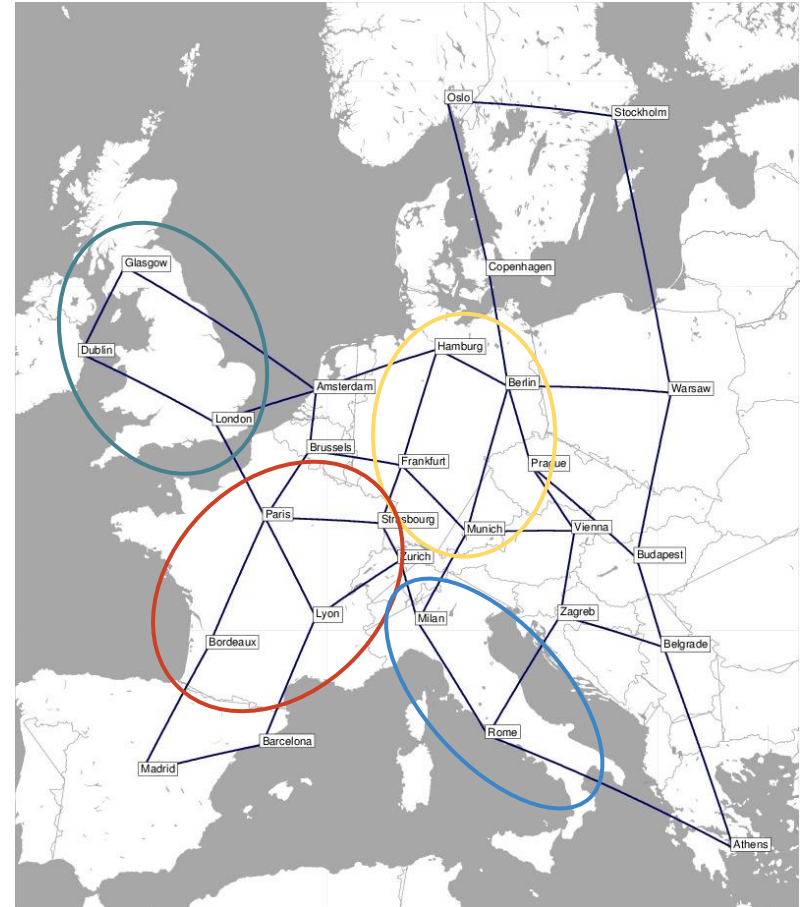
**Multi-Domain** Virtual Network Embedding

# Problem Introduction

## Multi-Domain Virtual Network Embedding

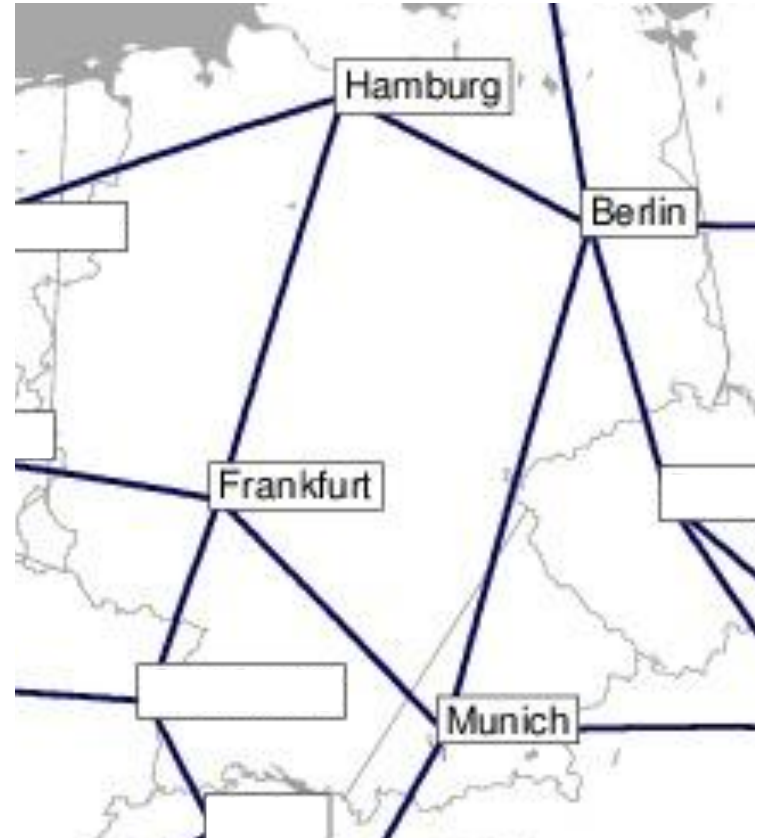
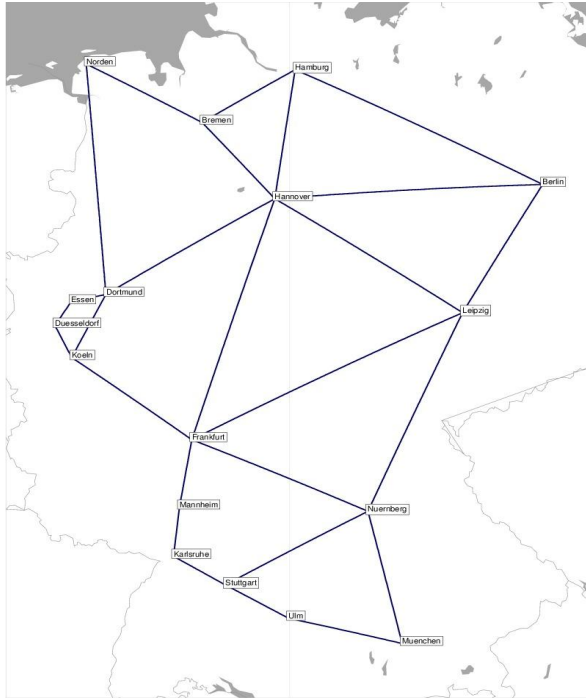
The problem scales to a large network divided into of multiple administrative domains

Each domain is an *Infrastructure Provider* (InP) that can receive and deal out service embedding requests.



nobel\_eu network; source: SNDlib

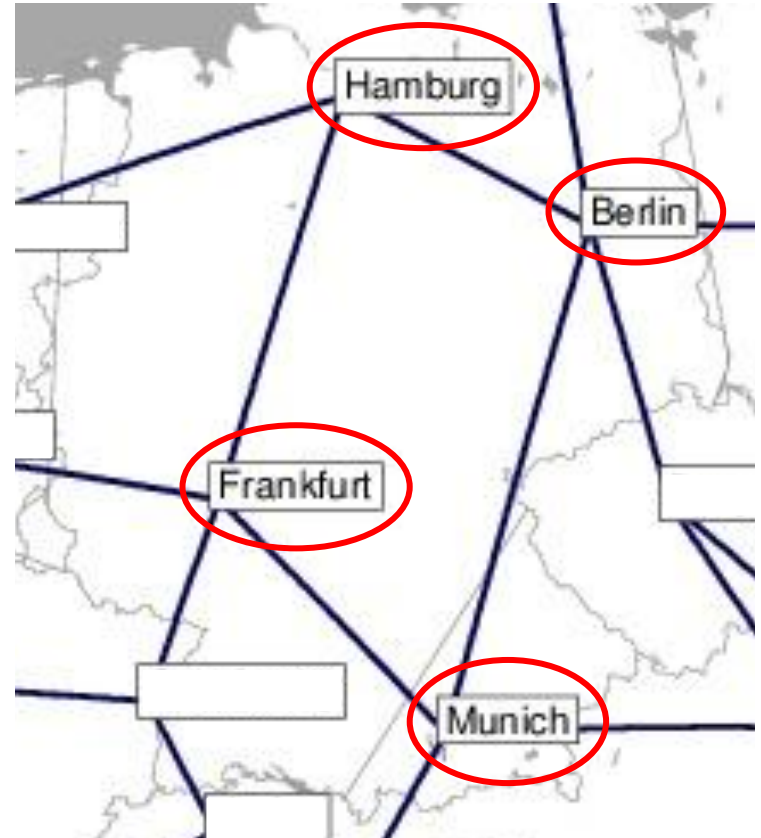
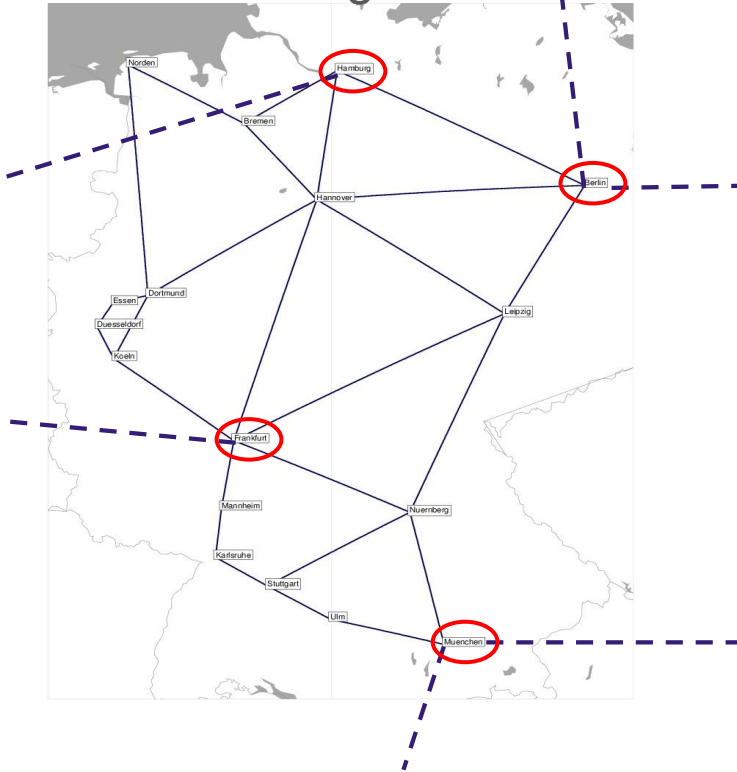
# Problem Introduction



nobel\_eu network; source: SNDlib

# Problem Introduction

“Peering nodes”



nobel\_eu network; source: SNDlib

# Problem Introduction

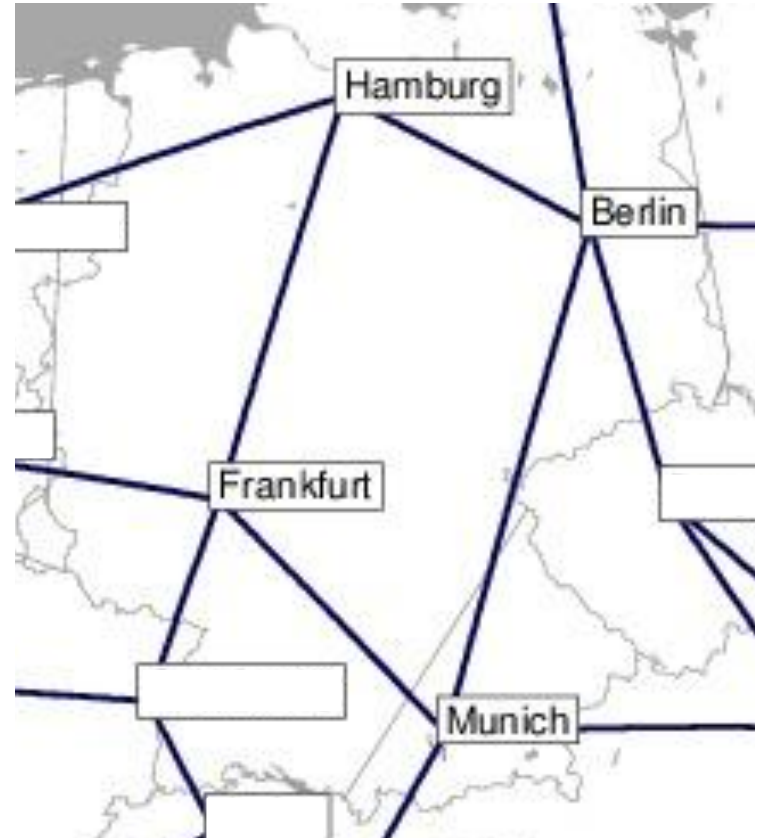
## Multi-Domain Virtual Network Embedding

### Public information:

- Each domain's peering nodes
- Inter-domain links

### Private information:

- Non-peering nodes
- Intra-domain edges



nobel\_eu network; source: SNDlib

# Problem Introduction

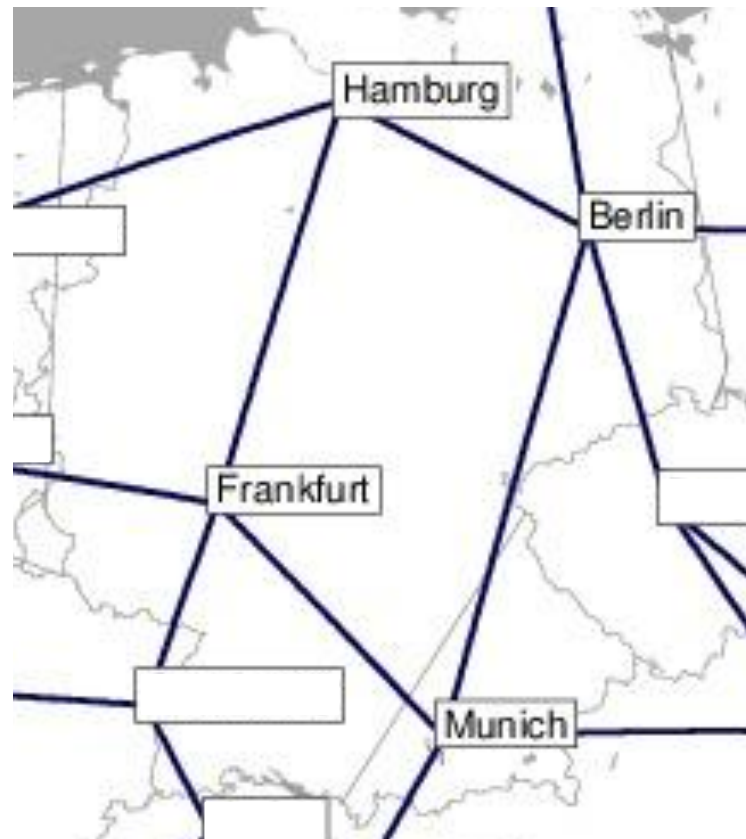
## Multi-Domain Virtual Network Embedding

### Public information:

- Each domain's peering nodes
- Inter-domain links

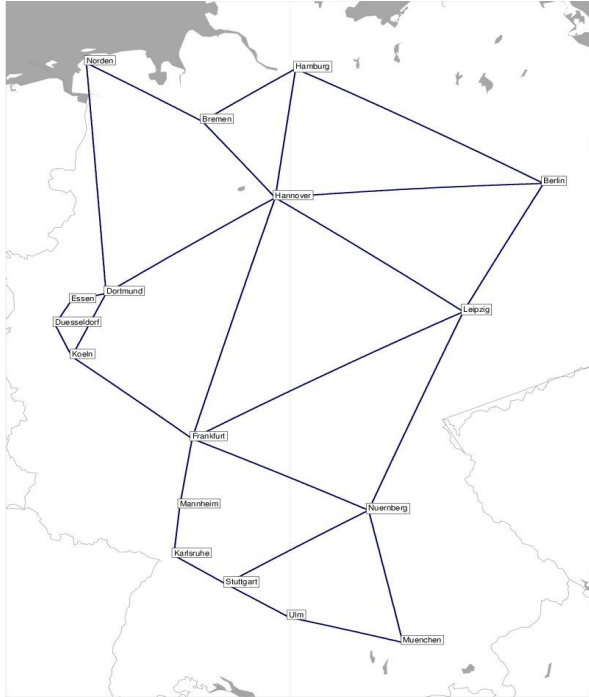
### Private information: Sensitive information

- Non-peering nodes
- Intra-domain edges



nobel\_eu network; source: SNDlib

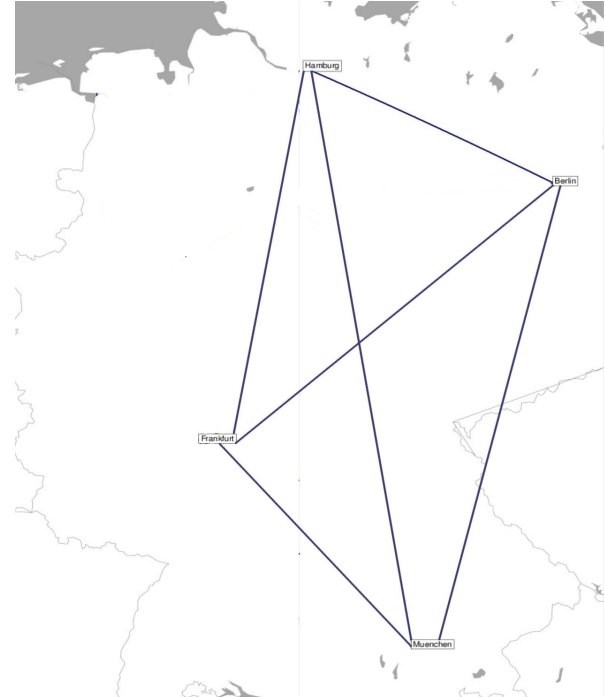
# Goal of the work



Provide a methodology for network abstraction



That behaves well for the VNE problem



# Contents

- Context and Problem Introduction
- Provisioning properties of an abstraction
- Abstraction workflow
- Results
- Future work

# The value of the under-provisioning guarantee

**Under-provisioning** (advertising strictly fewer resources):

A network abstraction is said to be *under-provisioned* if all service requests that can be embedded on it can also be accepted on the original network

$$\{s: s \prec G'\} \subseteq \{s: s \prec G\}$$

# The value of the under-provisioning guarantee

**Under-provisioning** (advertising strictly fewer resources):

A network abstraction is said to be *under-provisioned* if all service requests that can be embedded on it can also be accepted on the original network

$$\{s: s \prec G'\} \subseteq \{s: s \prec G\}$$

**Over-provisioning** (advertising strictly more resources):

A network abstraction is said to be *over-provisioned* if all service requests that can be embedded on it can also be accepted on the original network

$$\{s: s \prec G\} \subseteq \{s: s \prec G'\}$$

# The value of the under-provisioning guarantee

**Under-provisioning** (advertising strictly fewer resources):

A network abstraction is said to be *under-provisioned* if all service requests that can be embedded on it can also be accepted on the original network

$$\{S: S \prec G'\} \subseteq \{S: S \prec G\}$$

Minimal messaging overhead

**Over-provisioning** (advertising strictly more resources):

A network abstraction is said to be *over-provisioned* if all service requests that can be embedded on it can also be accepted on the original network

$$\{S: S \prec G\} \subseteq \{S: S \prec G'\}$$

# Interesting case

Notably, if  $G'$  is an under-provisioned and over-provisioned abstraction:

$$\{s: s \prec G'\} = \{s: s \prec G\}$$

$\Rightarrow$  “perfect” representation of the original network

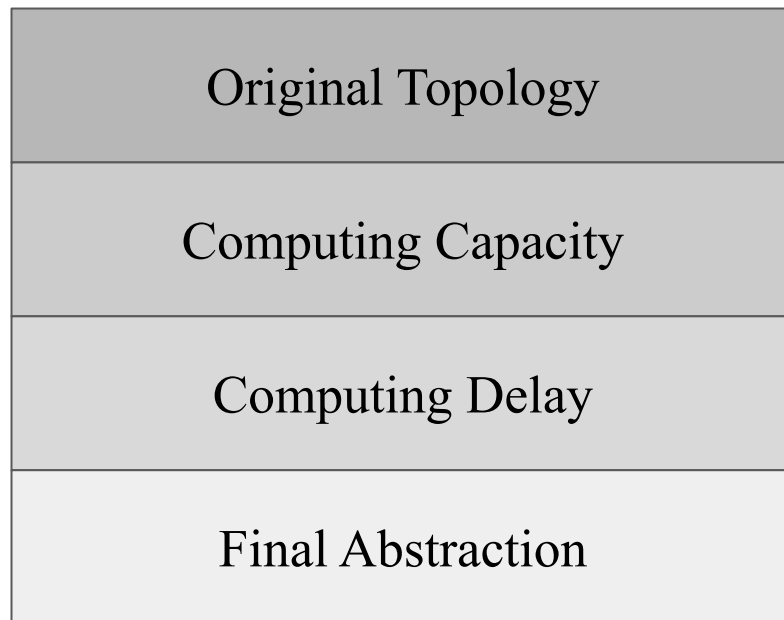
 Raises questions about privacy

# Contents

- Context and Problem Introduction
- Provisioning properties of an abstraction
- **Abstraction workflow**
- Results
- Future work

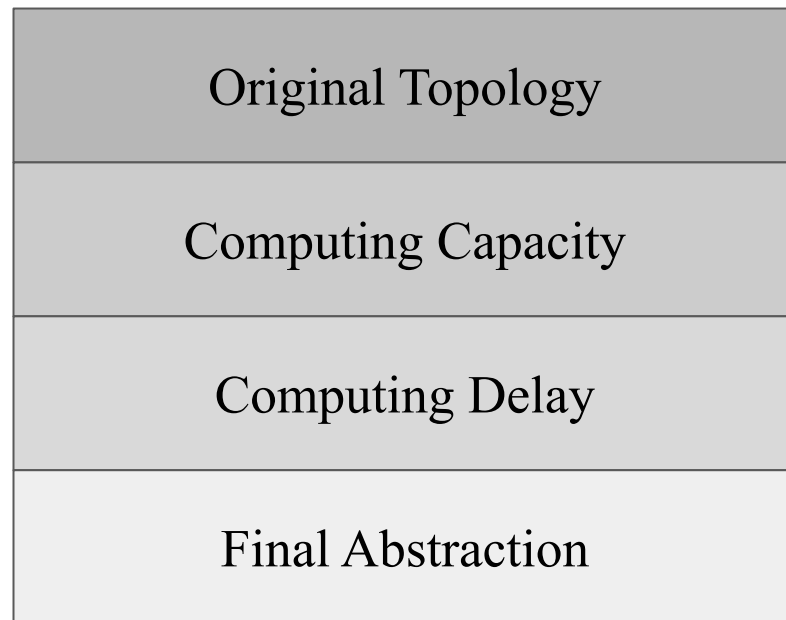
# Global view of the process

- “Legacy” abstraction style
- Separately computed metrics
- Under-provisioning guarantee



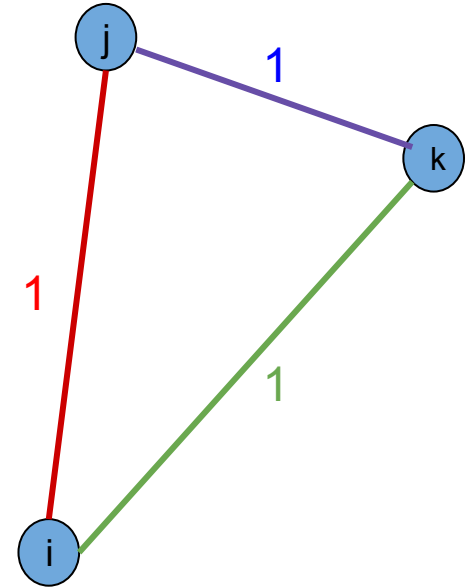
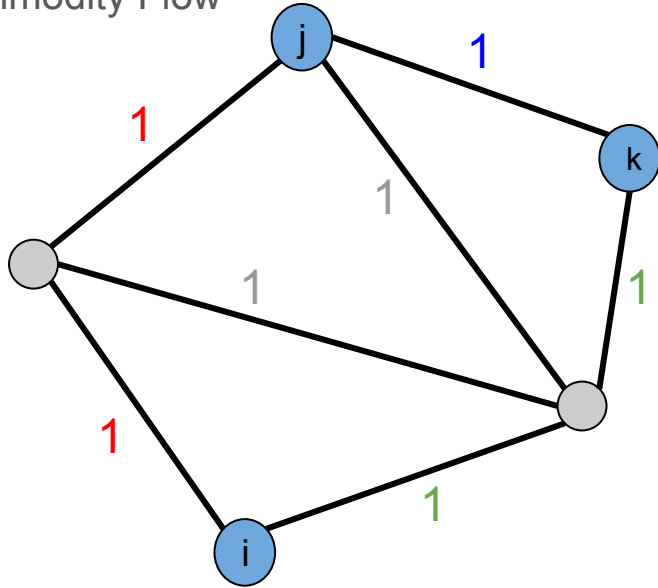
# Global view of the process

- “Legacy” abstraction style
- Separately computed metrics
- Under-provisioning guarantee



# Part 1: Determining the capacity

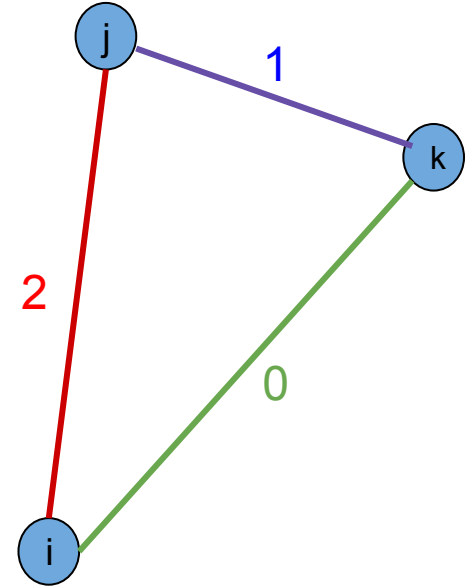
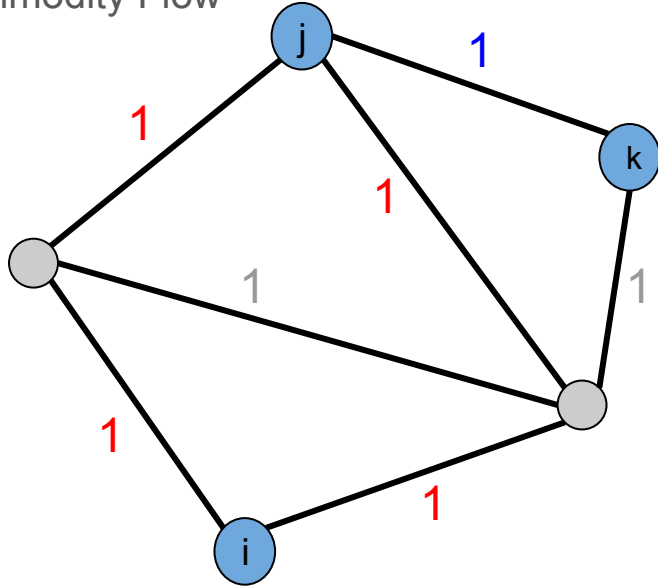
Multi-Commodity Flow



Takes into account the interactions between pairs

# Part 1: Determining the capacity

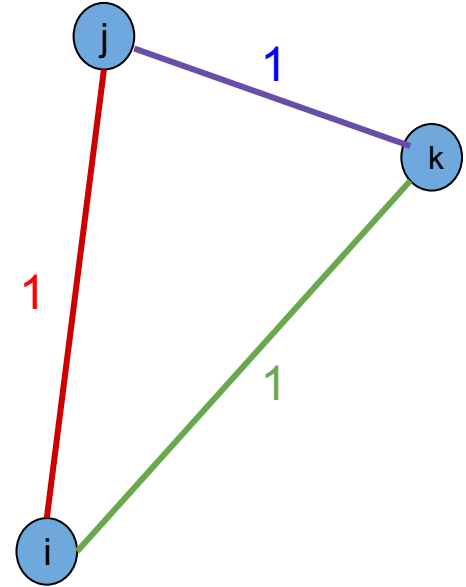
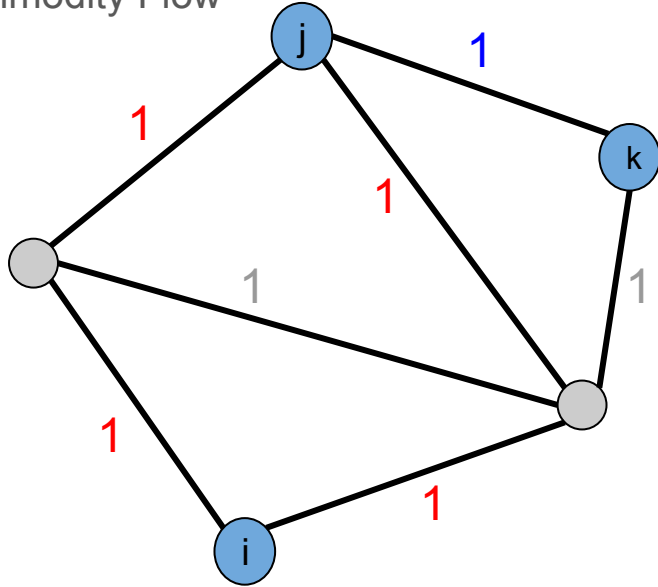
Multi-Commodity Flow



How to choose the right way of advertising bandwidth

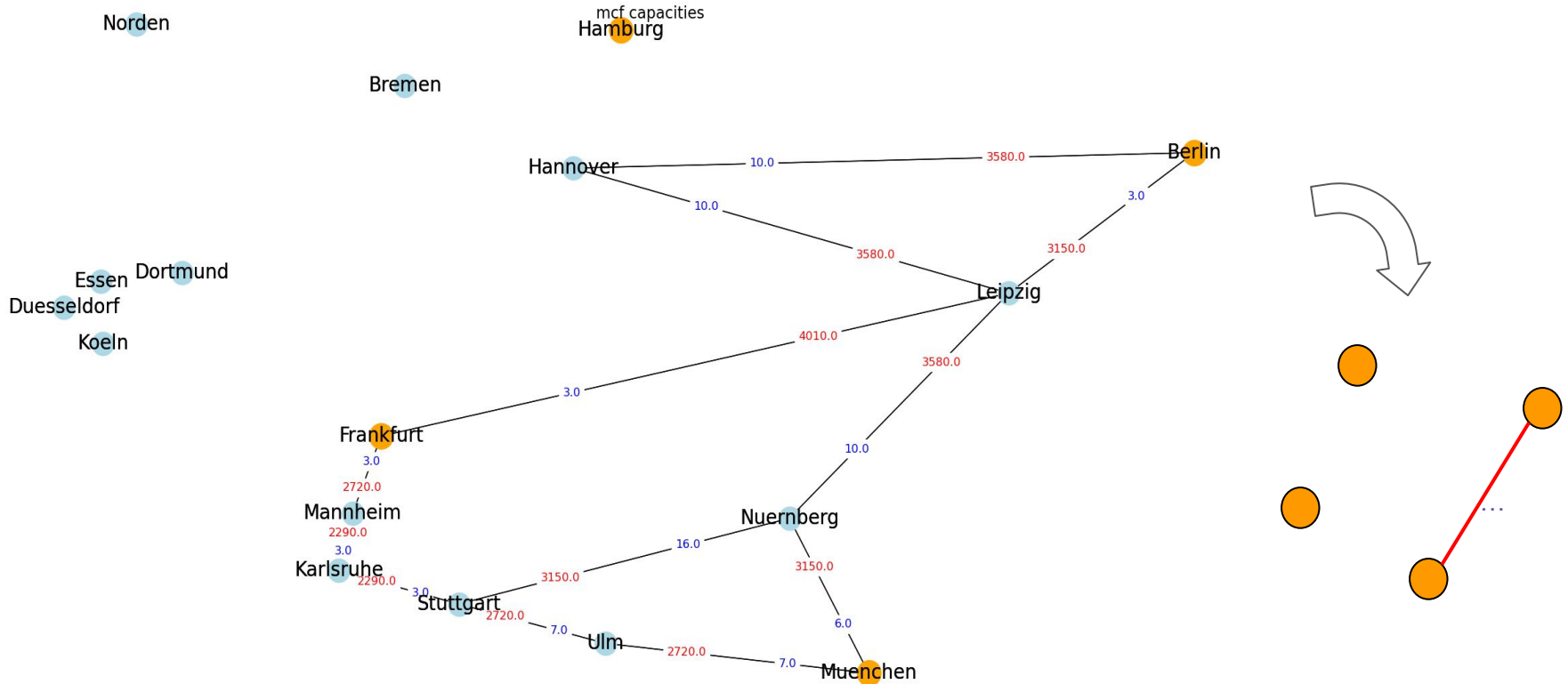
# Part 1: Determining the capacity

Multi-Commodity Flow

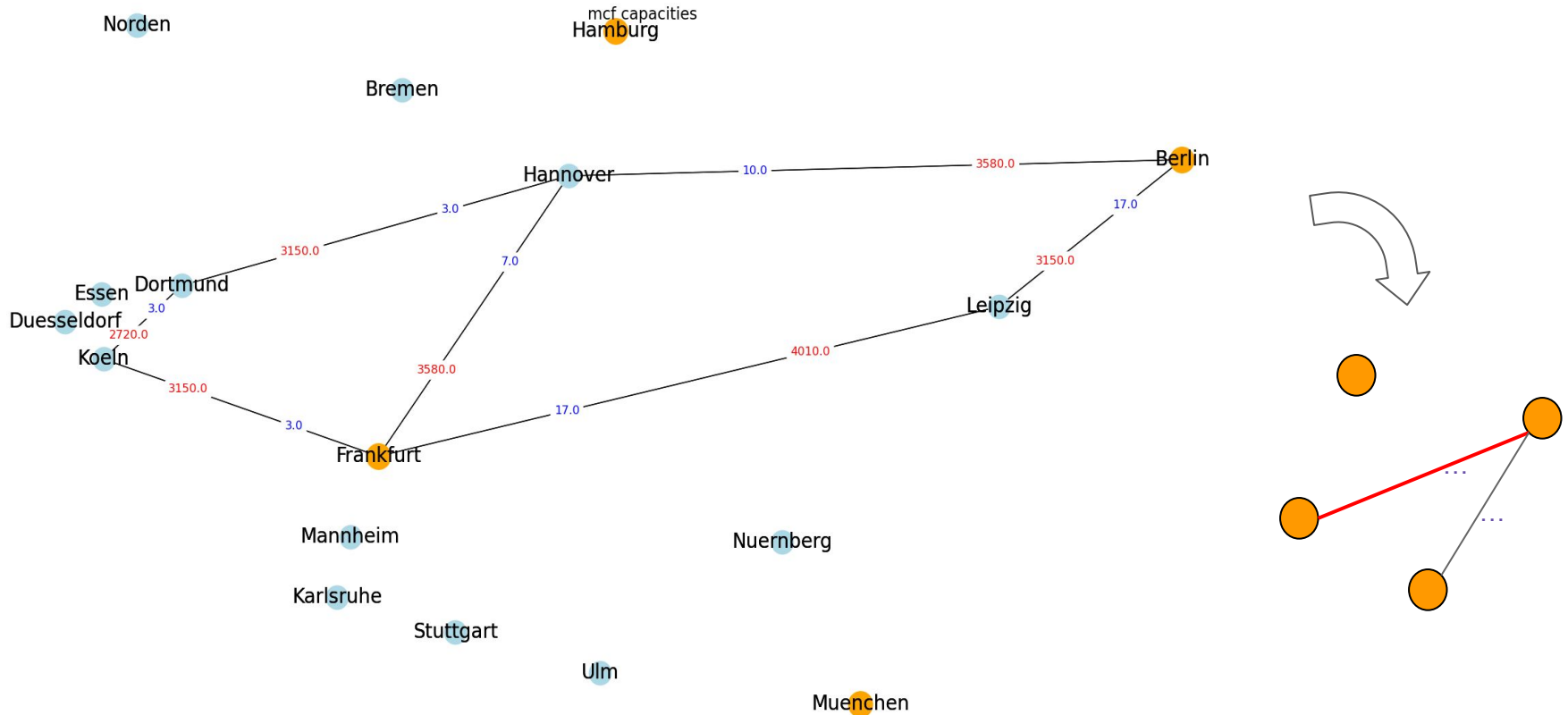


How to choose the right way of advertising bandwidth

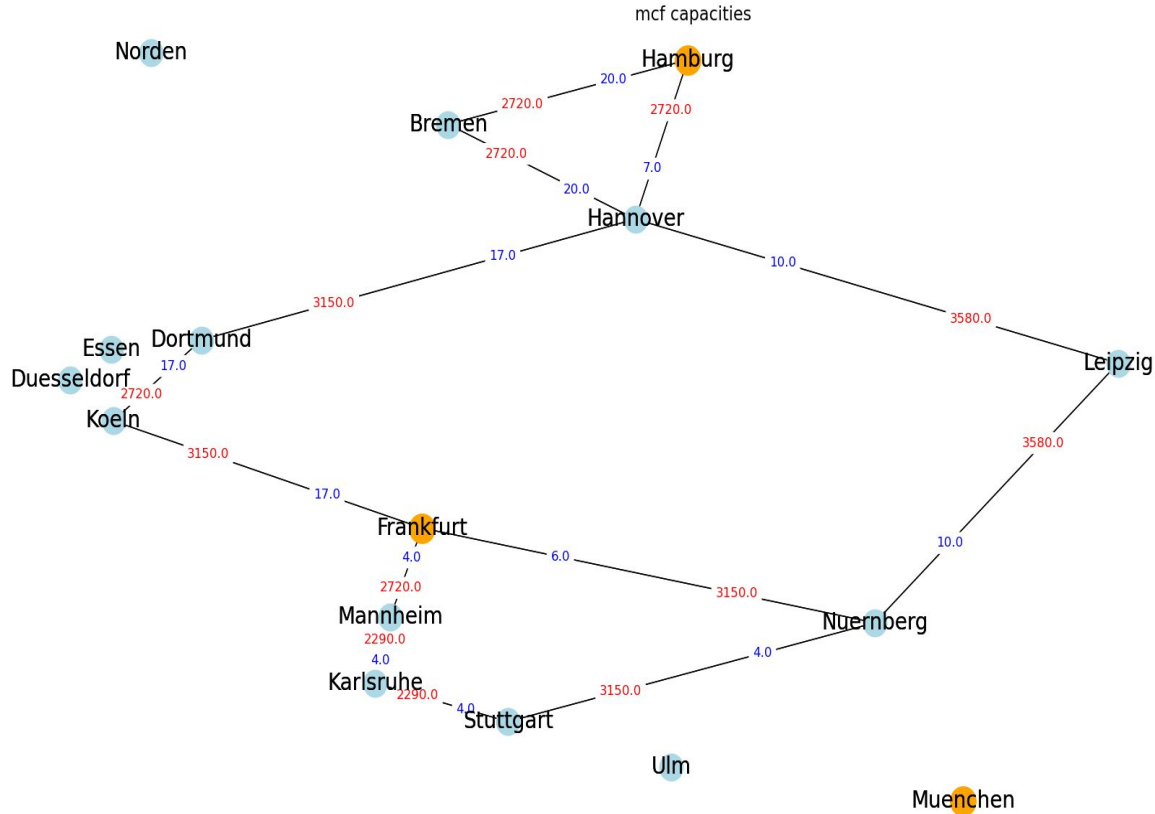
# “Commodity subgraphs”



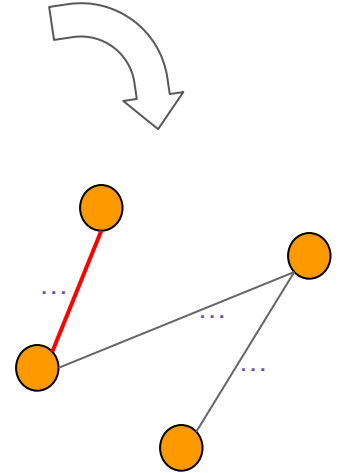
# “Commodity subgraphs”



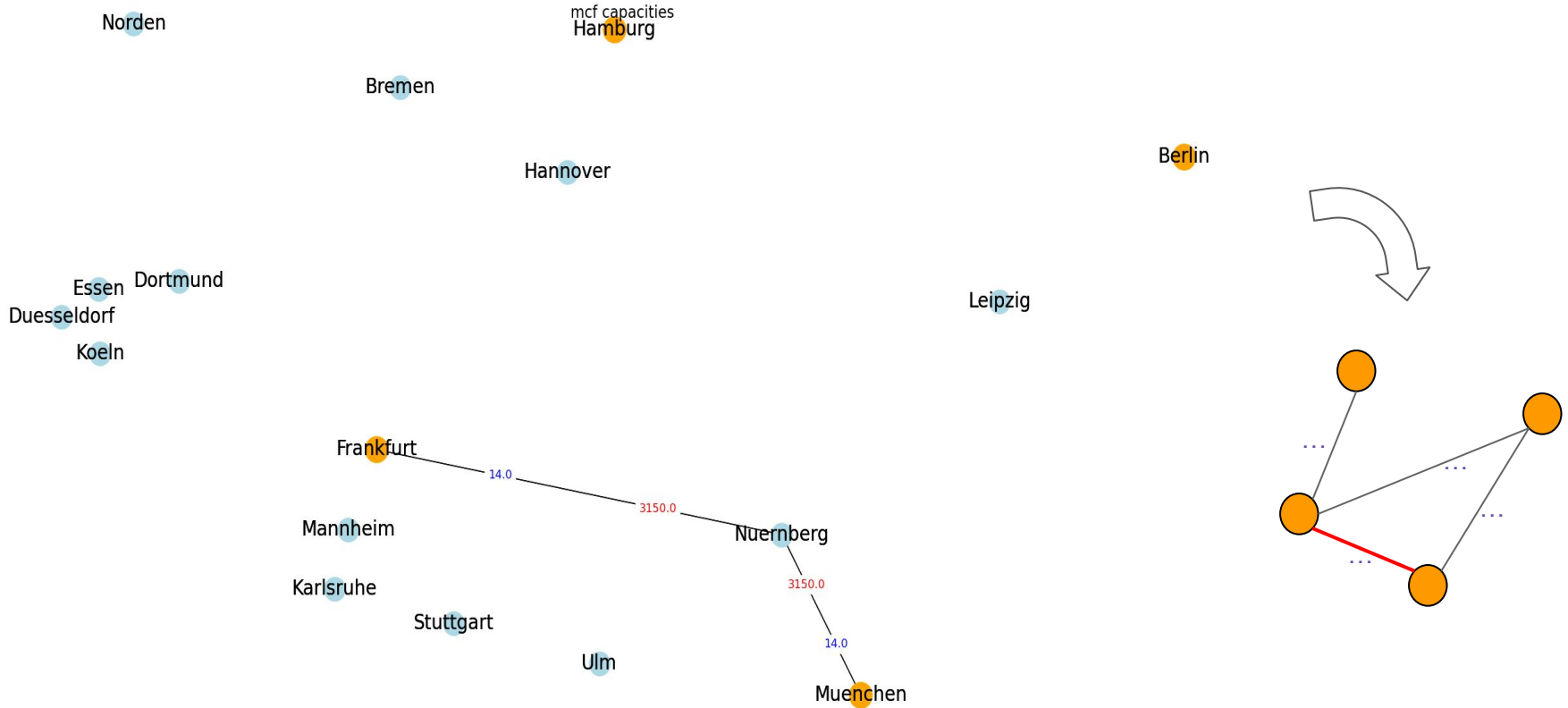
# “Commodity subgraphs”



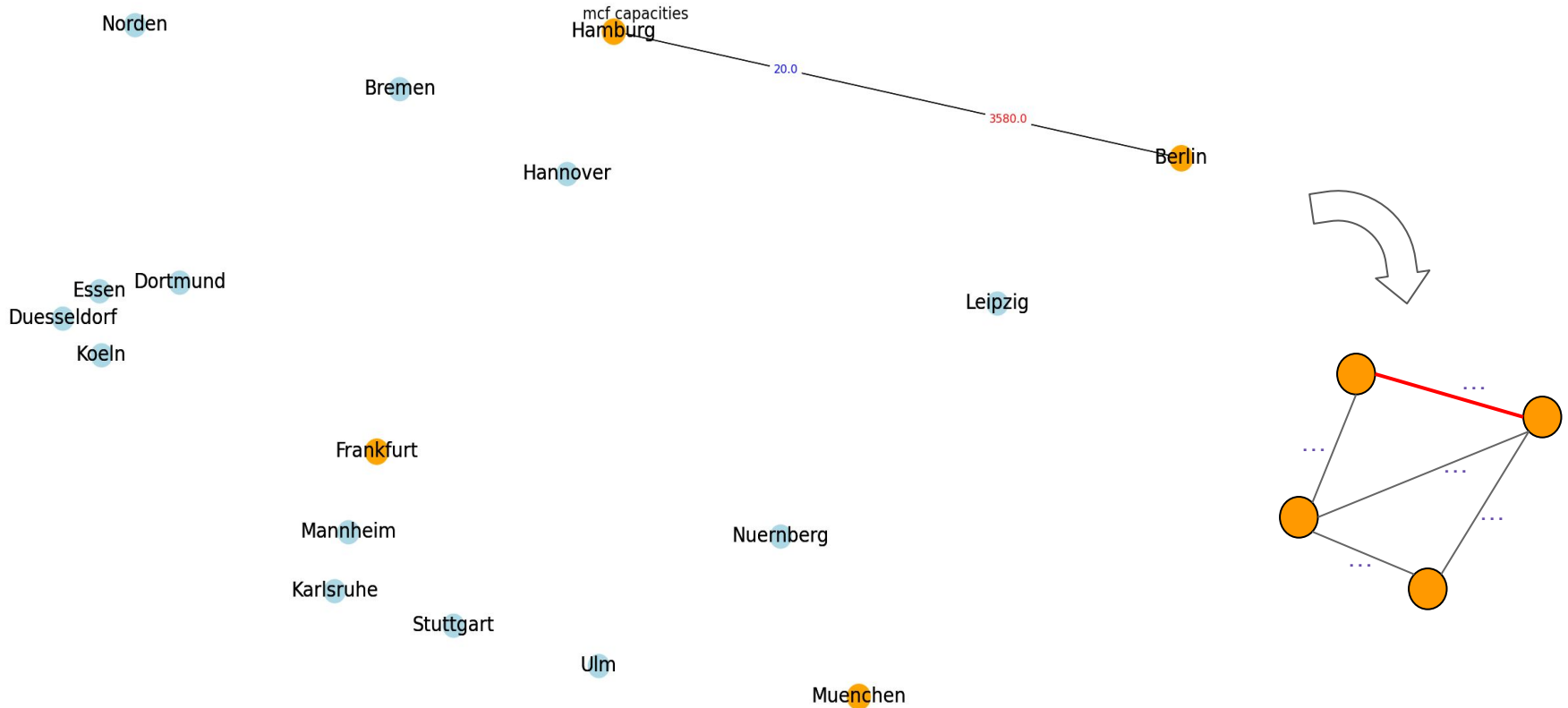
Berlin



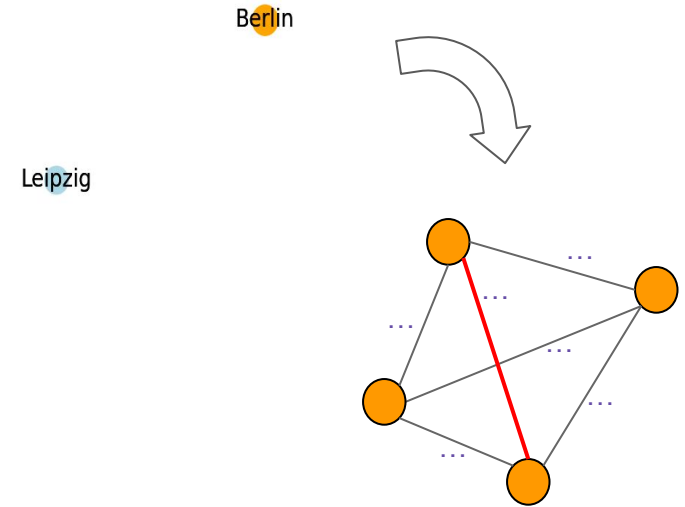
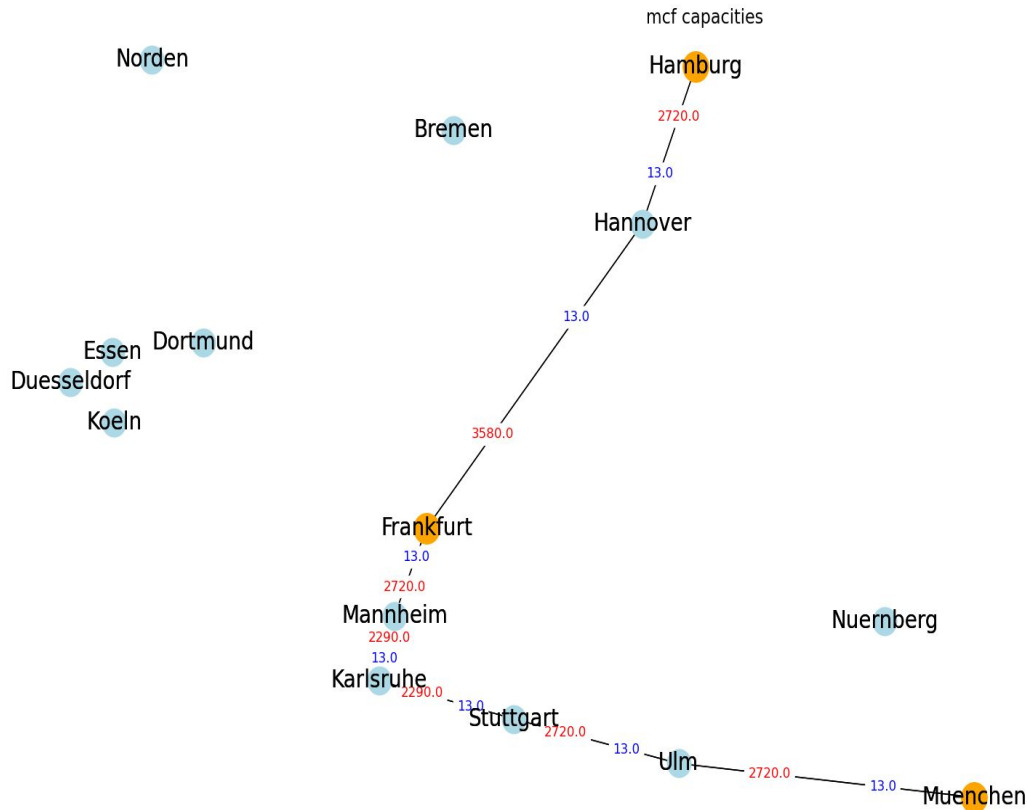
# “Commodity subgraphs”



# “Commodity subgraphs”

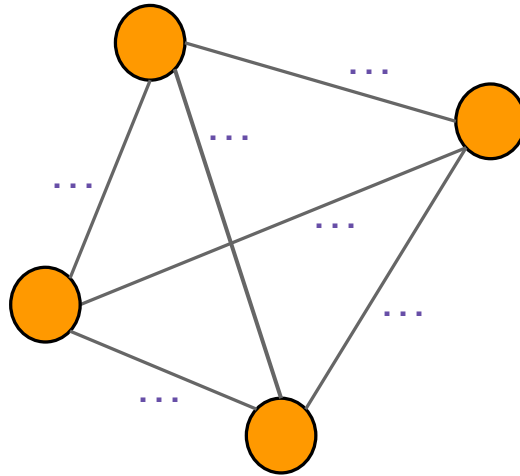


# “Commodity subgraphs”



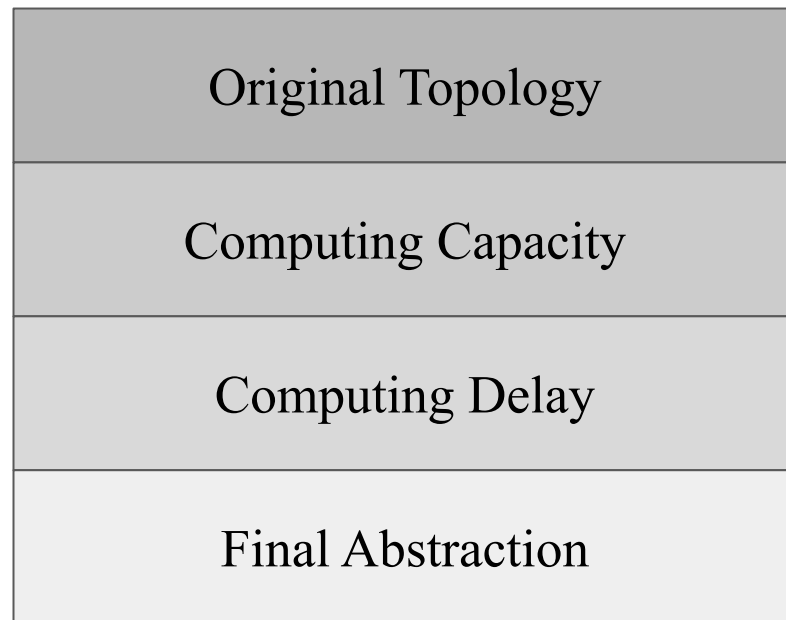
# First step of the abstraction

Each abstracted edge now has a capacity



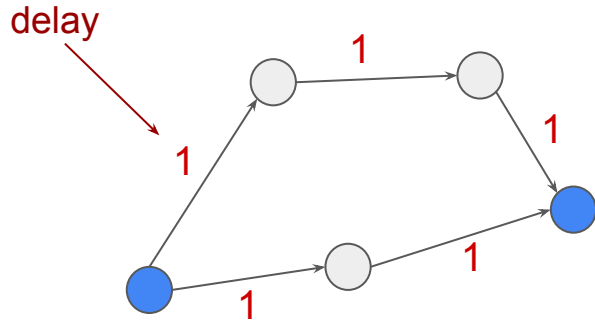
# Global view of the process

- “Legacy” abstraction style
- Separately computed metrics
- Under-provisioning guarantee



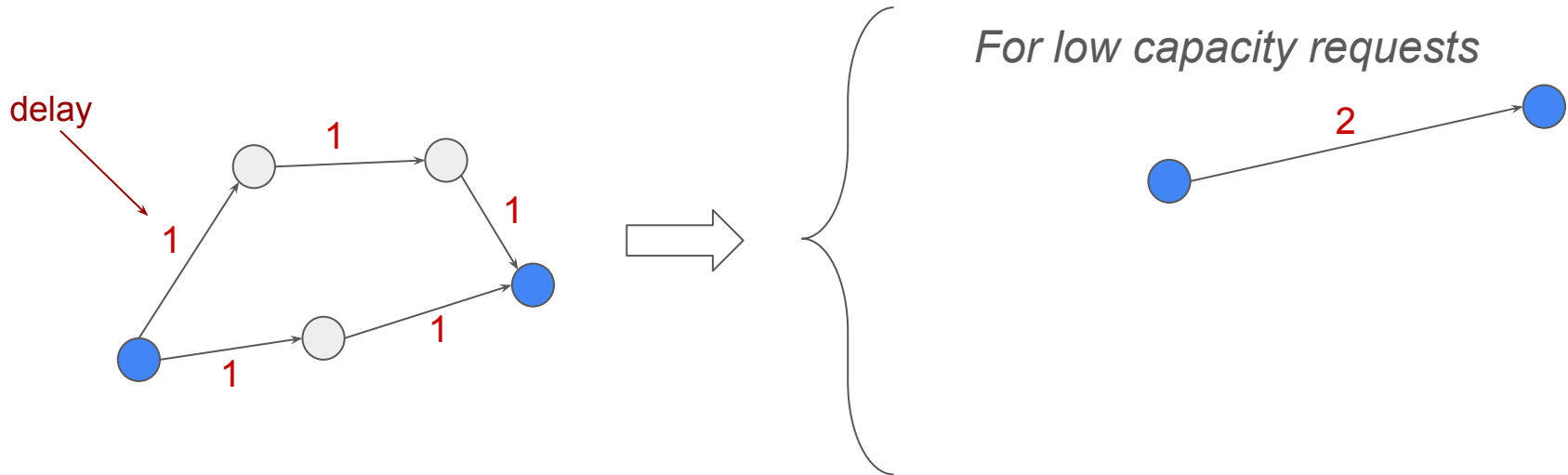
# The need for an adaptive delay

Idea: Resulting delay of an embedding depends on the bandwidth usage  
(as a single abstracted edge represents multiple paths)



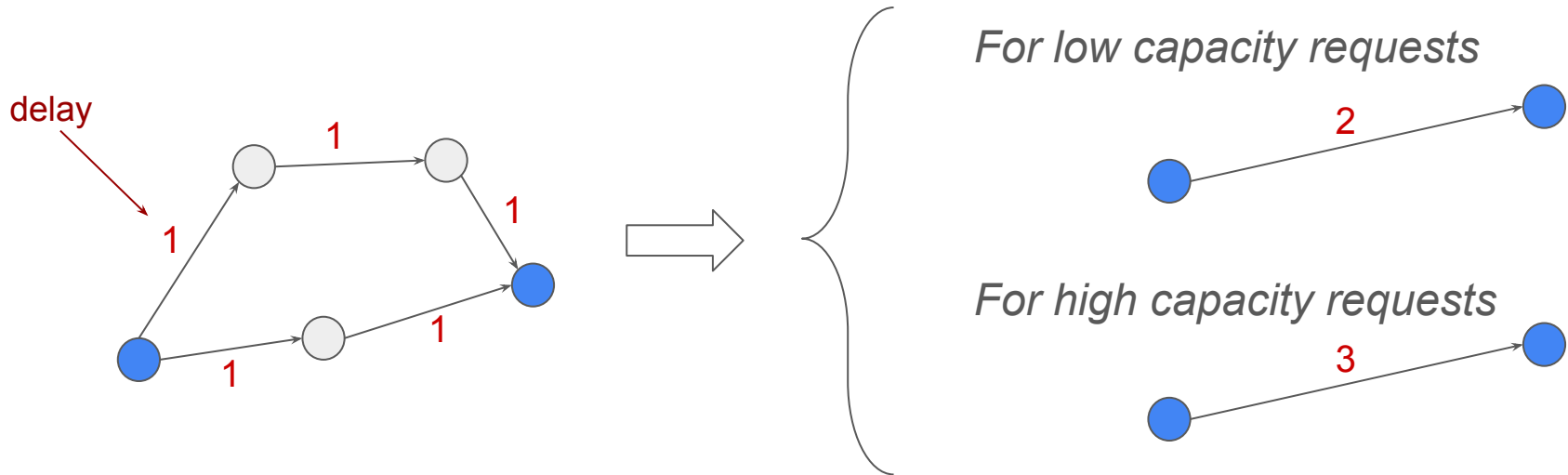
# The need for an adaptive delay

Idea: Resulting delay of an embedding depends on the bandwidth usage  
(as a single abstracted edge represents multiple paths)



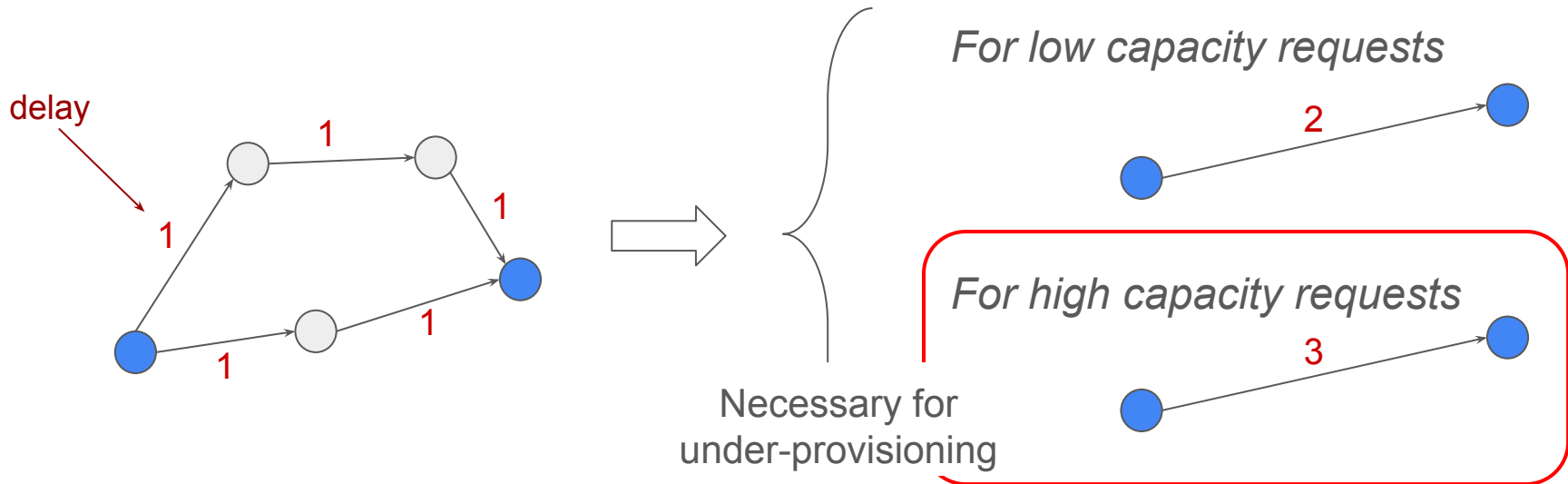
# The need for an adaptive delay

Idea: Resulting delay of an embedding depends on the bandwidth usage  
(as a single abstracted edge represents multiple paths)



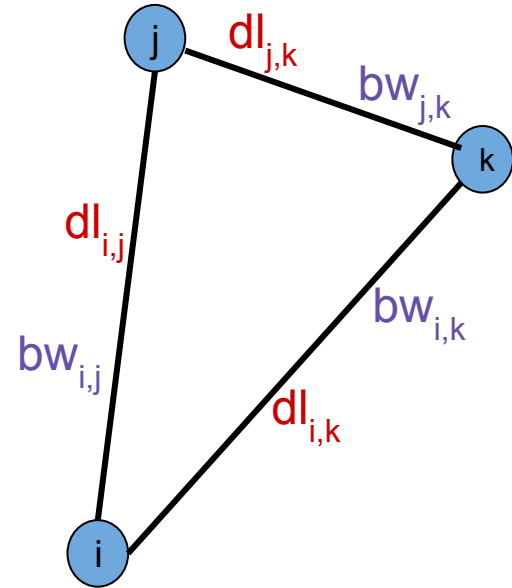
# The need for an adaptive delay

Idea: Resulting delay of an embedding depends on the bandwidth usage  
(as a single abstracted edge represents multiple paths)



# Flow-delay illustrated

Instead of a single fixed abstraction

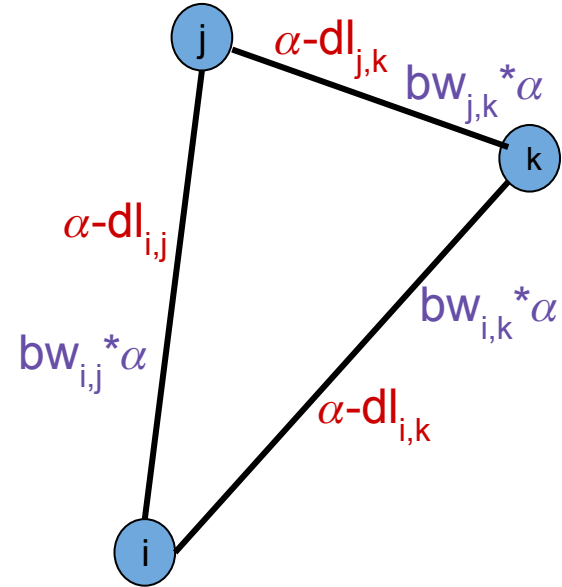


# Flow-delay illustrated

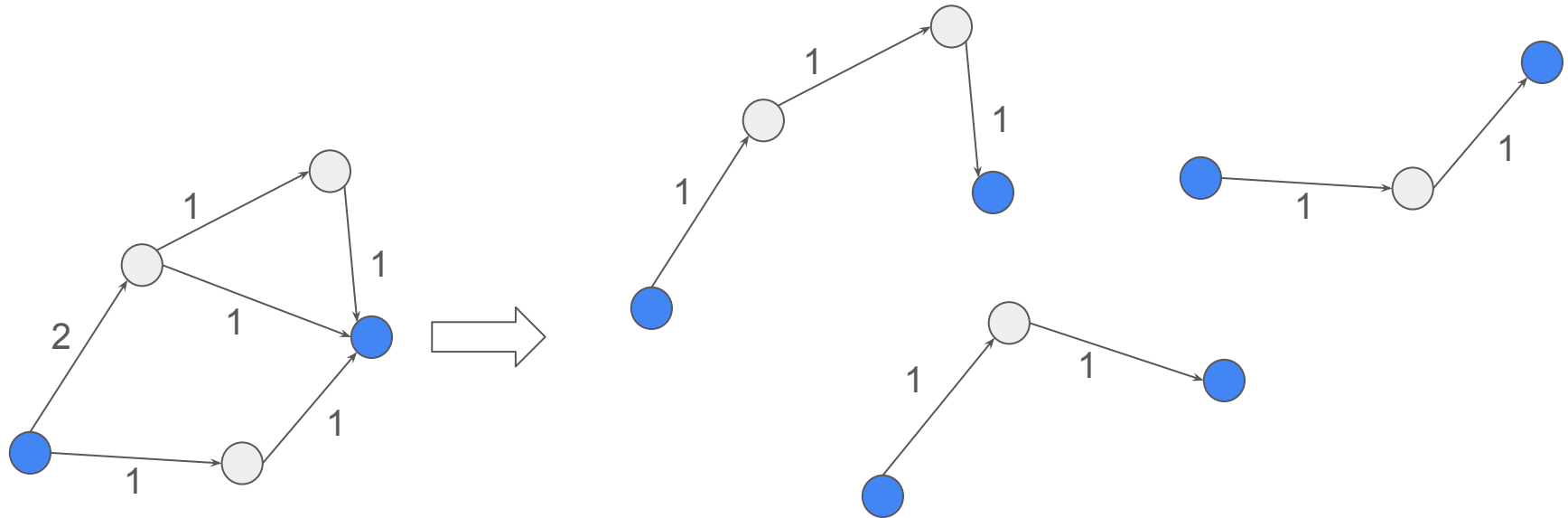
Instead of a single fixed abstraction

Create a group of abstractions dependent on a scalar  $\alpha \in [0,1]$

Parametrize bandwidth to allow for better flow advertising



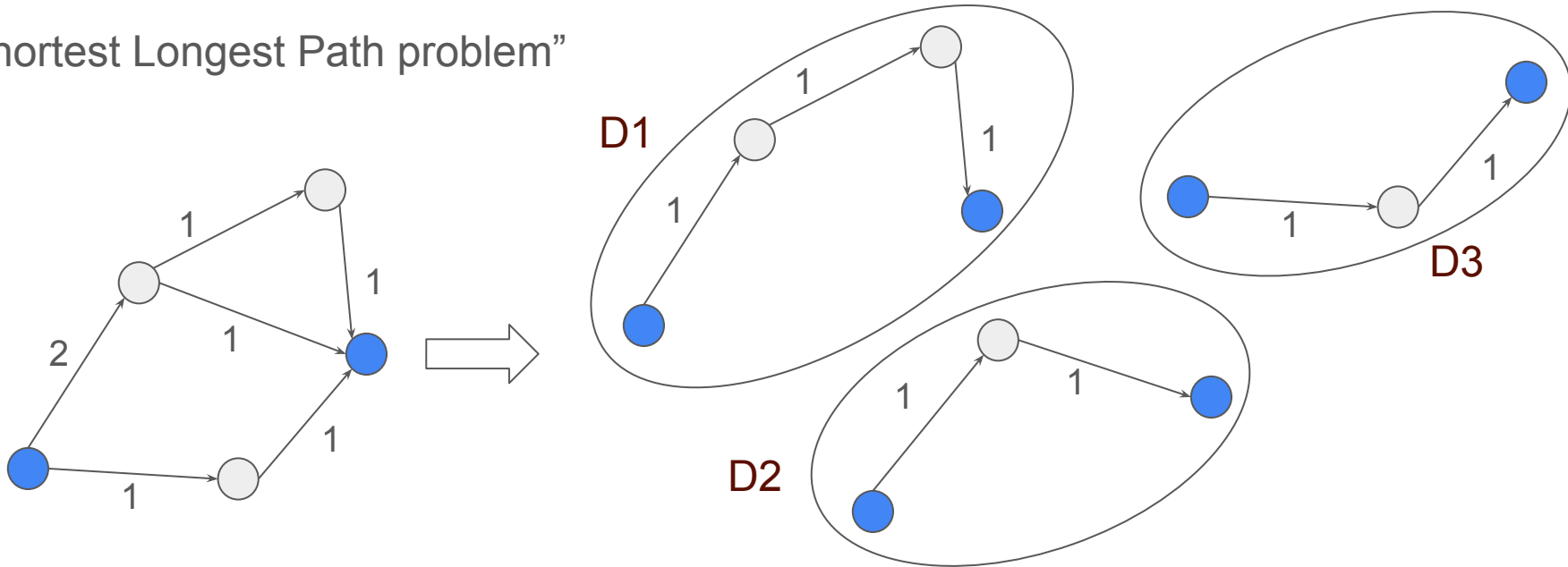
# The link to flow decomposition



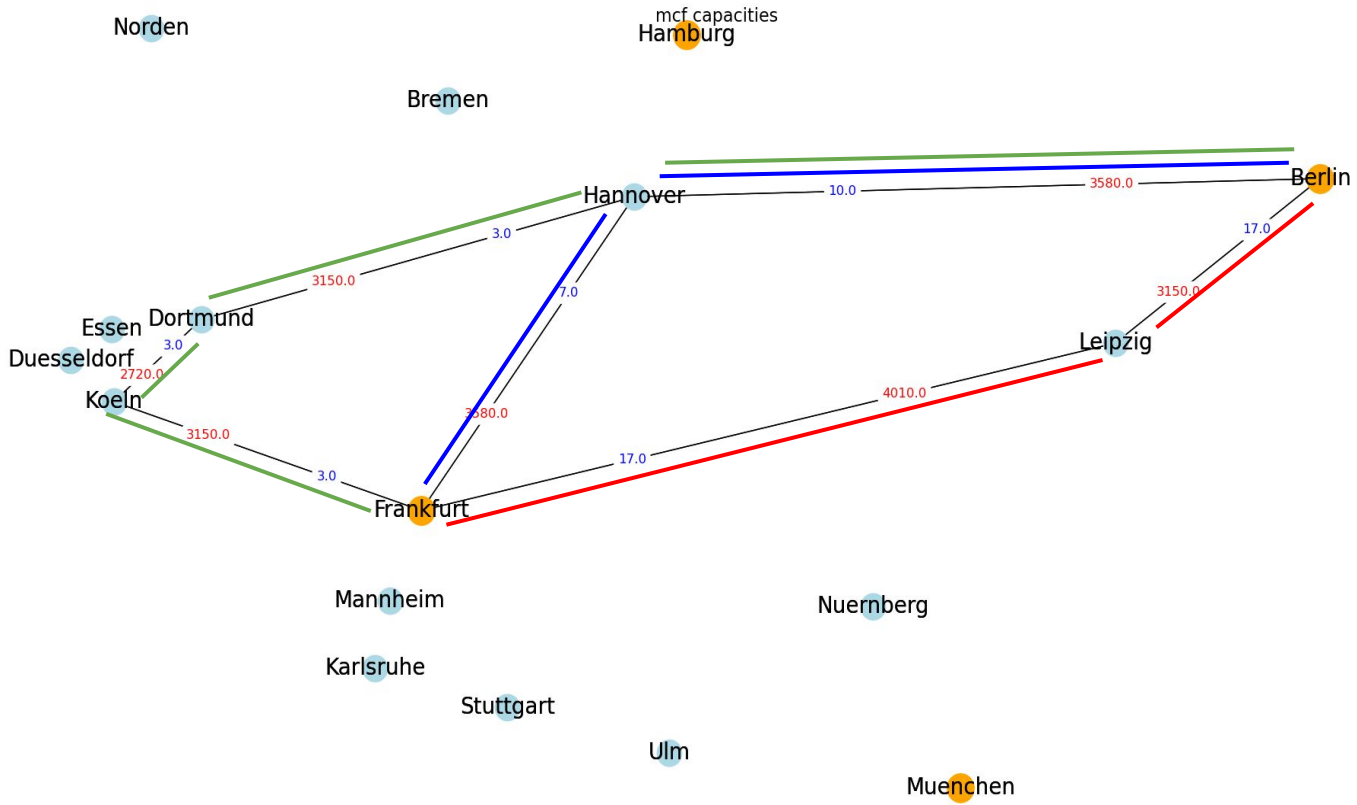
# The link to flow decomposition

Minimising the delay of the longest decomposed path:  $\min(\max(\{D1, D2, D3\}))$

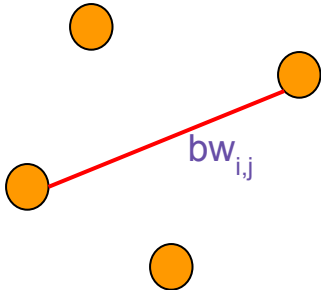
“Shortest Longest Path problem”



# Decomposing a commodity subgraph



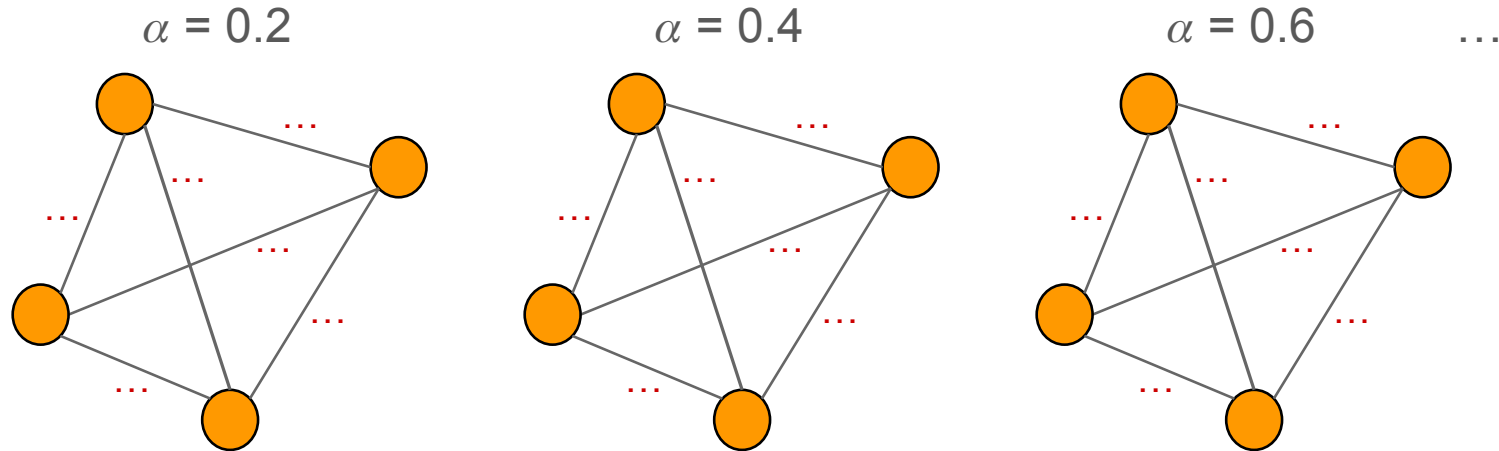
Chose the k-shortest paths that satisfy the bandwidth requirements ( $\alpha * bw_{i,j}$ )



# Extracting a delay value

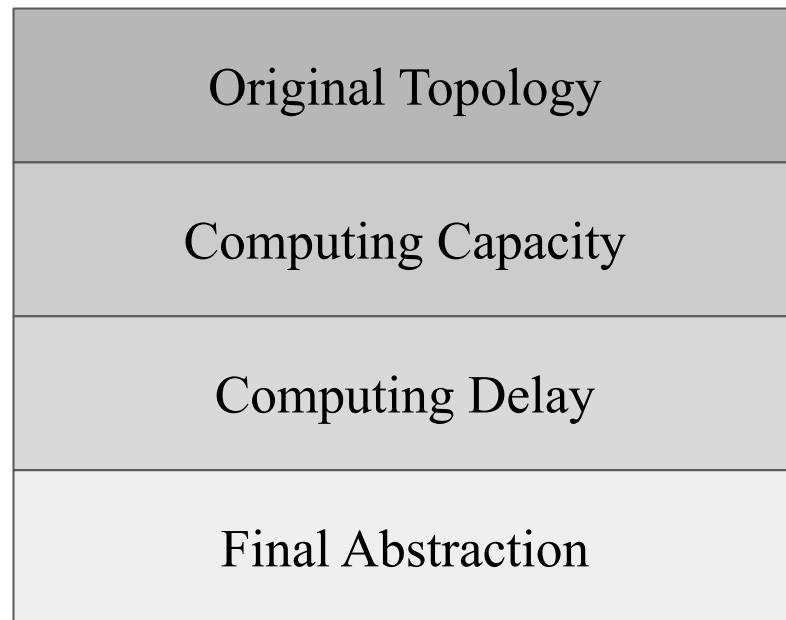
Run the algorithm on each abstracted edge

Delay := longest path of the decomposition



# Global view of the process

- “Legacy” abstraction style
- Separately computed metrics
- Under-provisioning guarantee



# Contents

- Context and Problem Introduction
- Provisioning properties of an abstraction
- Abstraction workflow
- **Results**
- Future work

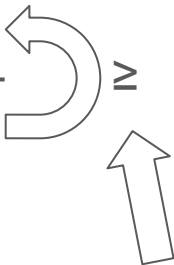
# Main testing metric

Main testing metric:

$$\text{Service Acceptance (S.A.)} = \frac{\begin{array}{c} \text{(solution)} \\ \# \text{ of embedded requests on } G' \end{array}}{\begin{array}{c} \# \text{ of embedded requests on } G \\ \text{(baseline)} \end{array}}$$

# Main testing metric

Main testing metric:

$$\text{Service Acceptance (S.A.)} = \frac{\text{\# of embedded requests on } G' \text{ (solution)}}{\text{\# of embedded requests on } G \text{ (baseline)}} \geq$$


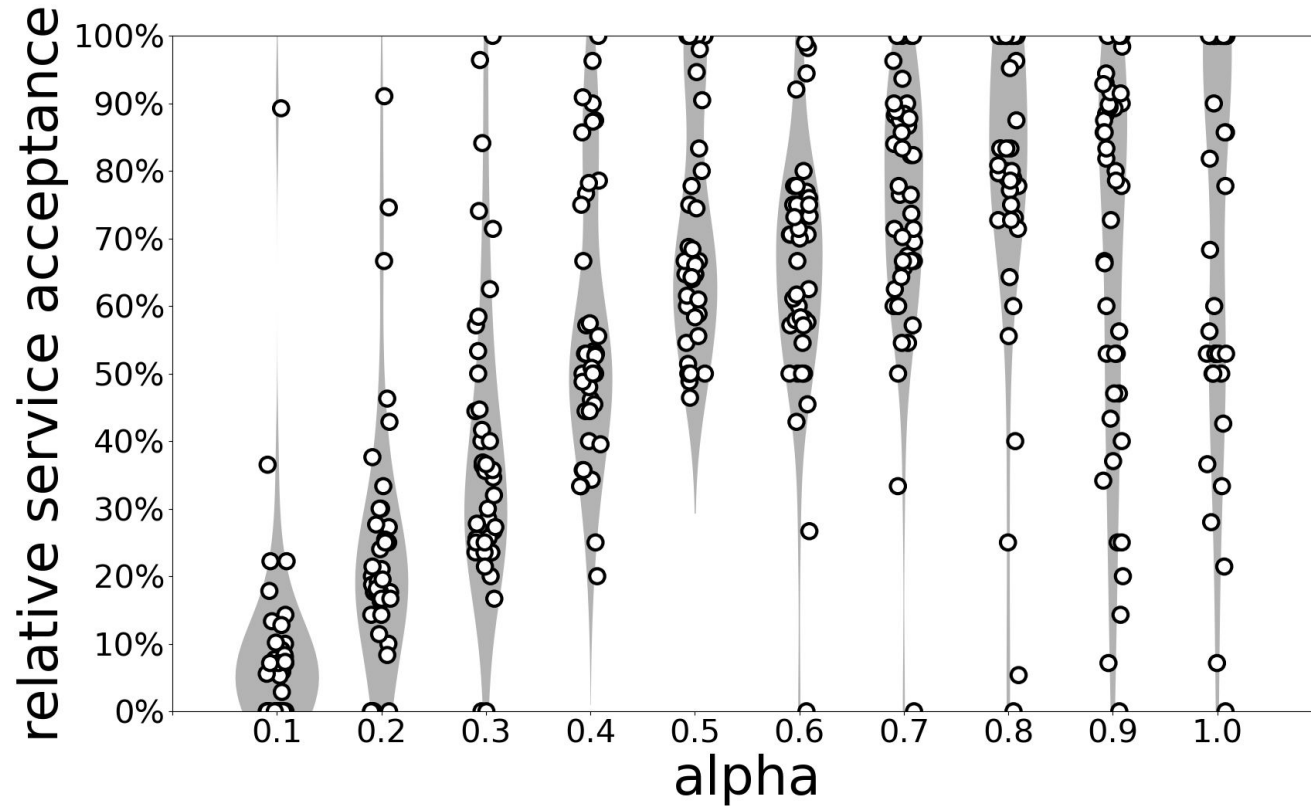
under-provisioning

S.A.  $\in$  [0,1]

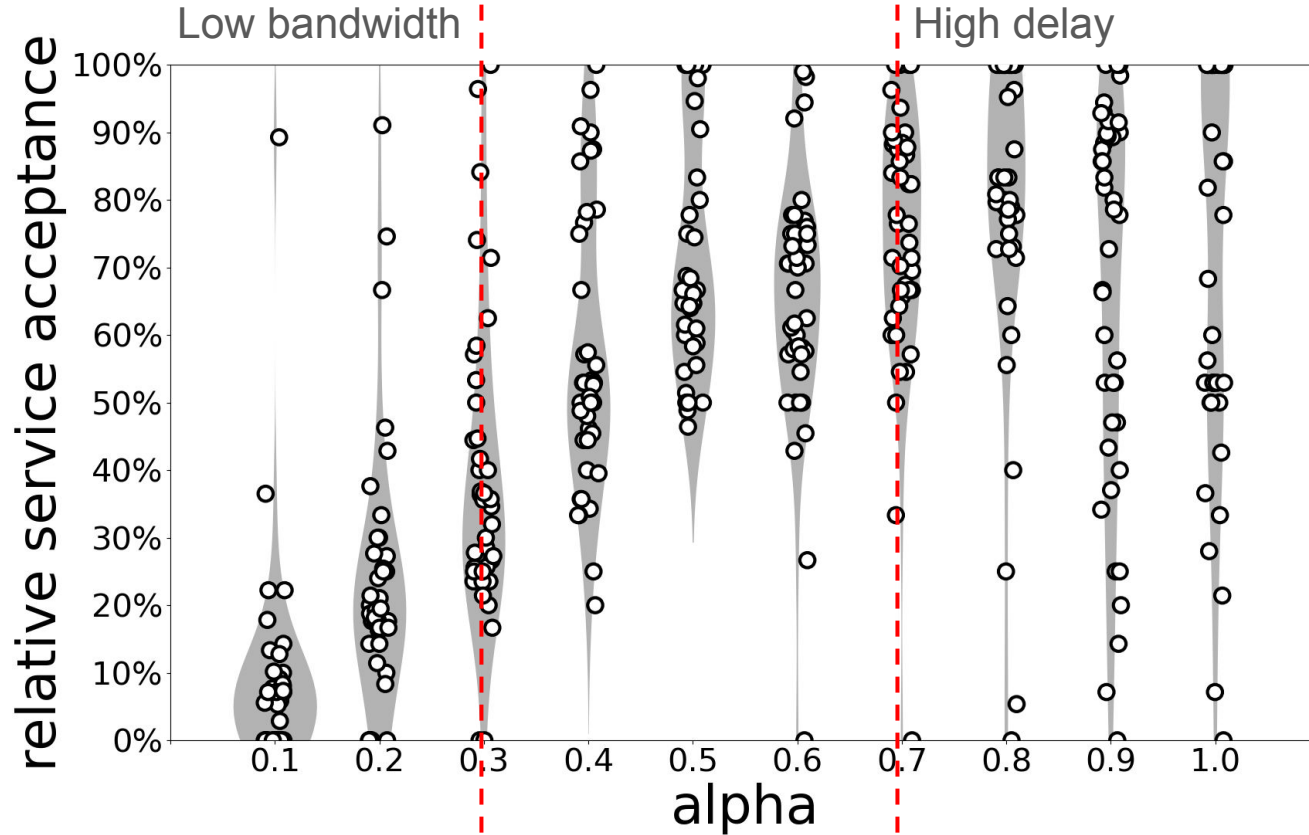
# Results

1. General test of quality

# The $\alpha$ tradeoff



# The $\alpha$ tradeoff



# Testing

2. Impact of the requirements

# Instance creation

Testing instance: nobel-germany with added variance on delay and capacity metrics

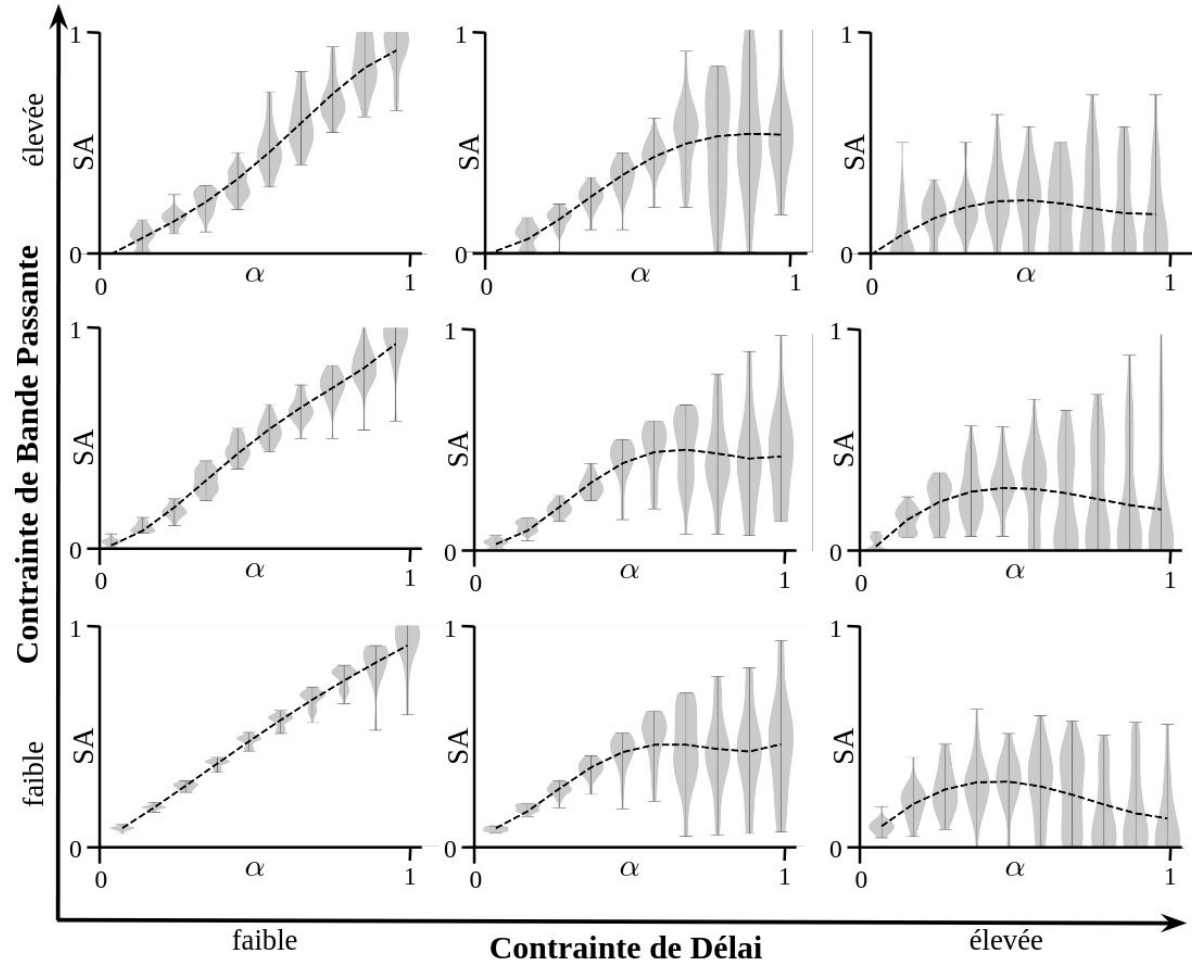
Create 1 family of service requests per virtual link

- Routing problem (1 source, 1 destination; no node requirements)
- 3 **fixed** levels of bandwidth and delay requirements (low - medium - high)
- 50 requests per family

Solving done with the model from Taghavian et al.

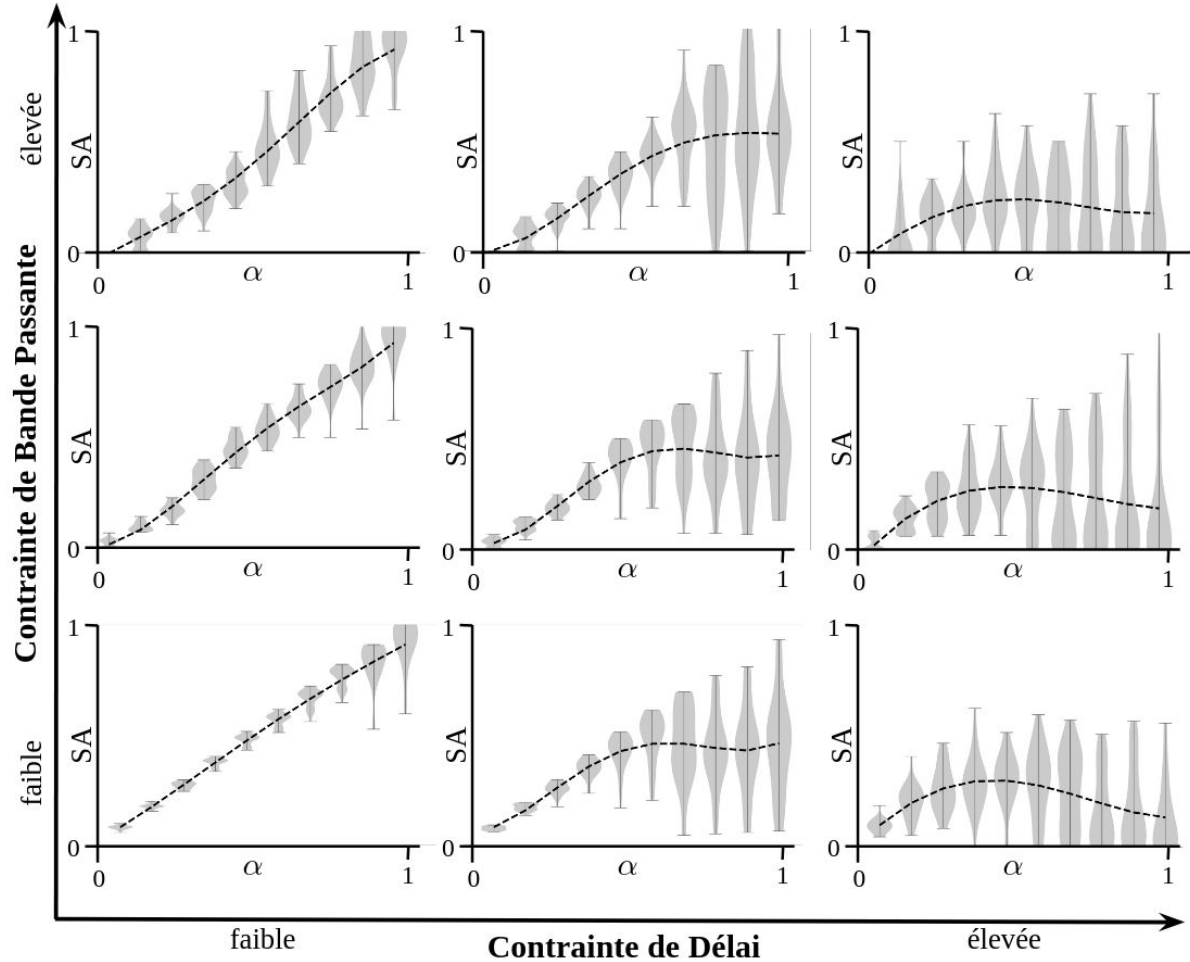
\*'An Approach to Network Service Placement Reconciling Optimality and Scalability'. *IEEE Transactions on Network and Service Management* 20, no. 3 (2023): 2218–29.

# Result



# Result

Bandwidth strain has little impact on the solution quality

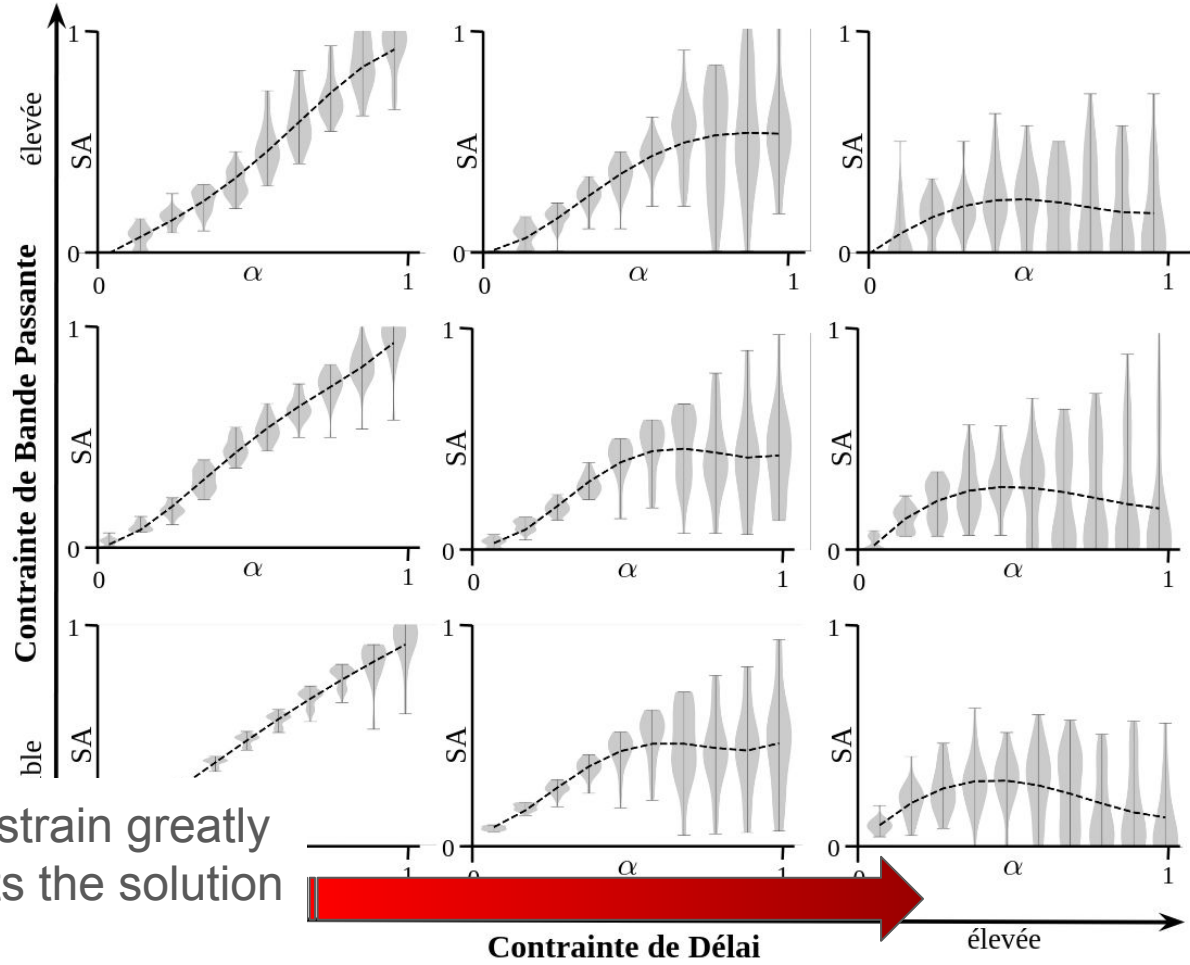


# Result

Bandwidth strain has little impact on the solution quality



Delay strain greatly impacts the solution quality



# Contents

- Context and Problem Introduction
- Provisioning properties of an abstraction
- Abstraction workflow
- Testing
- Future work

# Perspectives

## Current Work

- Implementing a Column Generation model for flow-delay (done in theory, todo in practice)

## Future Work

- Test abstraction in online setting (using another tool by Taghavian)
- Relax the under-provisioning condition
- Compare to different abstraction methods (non-legacy)

Thanks for your attention